# Stereo Lithography Checklist

# To Make a Part on a 3-D Printer

- A) Choose printer
  - 1. Identify which printer has sat idle the longest
  - 2. Remove any existing parts (see Clean Up)
  - 3. Switch to printer
  - 4. Start Objet.exe
  - 5. Make sure there is enough material
  - 6. Press Red "Go" button

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- B) Configure print job
  - 1. Switch to host
  - 2. Load STL files from memory stick (use own directory in Supervisor's file)
  - 3. Start ObjetStudio.exe
  - 4. Insert parts
  - 5. Press Auto-Place
- C) Maximize Efficiency
  - 1. Make parts glossy
  - 2. Reorient / Re-position parts
  - 3. Press Tray-Validation (fix errors)
  - 4. Press Estimate
    - Warning: You can make a part that costs \$2000. Make sure your supervisor is willing to cover the cost of the part you are about to make before you make it.
    - The Lightning Lab does not have an unlimited supply of material. Your access to the lab will be restricted if you make overly inefficient parts.
    - Refer to "Saving money by printing efficiently" tutorial page on website for ideas on how to redesign your part so that it costs less to make.
- D) Build the part
  - 1. Press Build-Tray
  - 2. Save tray file (.objtf)
  - 3. Switch to printer
  - 4. Check for "Heads Warming" message before leaving

# Clean Up:

### A) Printer

- 1. Remove Parts
- 2. Clean build tray with water
- 3. Clean stray material bits from printer
- 4. Centre print head

### B) Computer

- 5. Erase files from host
- 6. Switch to printer and exit Objet.exe (fan stops)

# Record Usage:

### A) Log Book

- 1. Weigh parts (build + support)
- 2. Log material usage on supervisor's page

### B) Desk Calendar

1. Write first initial (A, S or R) of machine on date used