

Solutions to Assignment 2

Question 1

A possible VHDL description of a 74'161 counter is:

```
-- ELEC 464 Assignment 2
-- 74LS161: 4-bit counter with async reset
-- and parallel load
-- Ed Casas, September 17 1996

entity LS161 is
    port ( cep, cet, cp, pe, mr : in bit ;
           d : in bit_vector (3 downto 0) ;
           q : out bit_vector (3 downto 0) ;
           tc : out bit ) ;
end ;

architecture rtl of LS161 is
    signal nextc : bit_vector (3 downto 0) ;
    signal count : bit_vector (3 downto 0) ;
begin
    -- combinational logic to compute next count
    -- from current count and control inputs
    process(d,pe,cep,cet,count)
    begin
        -- parallel load if pe low
        if pe = '0' then
            nextc <= d ;
        -- increment if both count enables high
        elsif cep = '1' and cet = '1' then
            case count is
                when "0000" => nextc <= "0001" ;
                when "0001" => nextc <= "0010" ;
                when "0010" => nextc <= "0011" ;
                when "0011" => nextc <= "0100" ;
                when "0100" => nextc <= "0101" ;
                when "0101" => nextc <= "0110" ;
                when "0110" => nextc <= "0111" ;
                when "0111" => nextc <= "1000" ;
                when "1000" => nextc <= "1001" ;
                when "1001" => nextc <= "1010" ;
                when "1010" => nextc <= "1011" ;
                when "1011" => nextc <= "1100" ;
                when "1100" => nextc <= "1101" ;
                when "1101" => nextc <= "1110" ;
                when "1110" => nextc <= "1111" ;
                when "1111" => nextc <= "0000" ;
            end case ;
        -- otherwise retain count
        else
            nextc <= count ;
        end if ;
    end process ;
```

```
-- sequential logic
process(cp,mr,nextc)
begin
    -- async reset if mr low
    if mr = '0' then
        count <= "0000" ;
    else
        -- clock loads next count
        if cp'event and cp = '1' then
            count <= nextc ;
        end if ;
    end if ;
end process ;
```

```
-- combinational logic for outputs
process(count,cet)
begin
    q <= count ;
    if cet = '1' and count = "1111" then
        tc <= '1' ;
    else
        tc <= '0' ;
    end if ;
end process ;
```

The result of running the test-bench is:

```
# run
Test vector 0: Q=0000 TC=0. Output Q=0000 TC=0
Test vector 1: Q=0001 TC=0. Output Q=0001 TC=0
Test vector 2: Q=0010 TC=0. Output Q=0010 TC=0
Test vector 3: Q=0010 TC=0. Output Q=0010 TC=0
Test vector 4: Q=0010 TC=0. Output Q=0010 TC=0
Test vector 5: Q=0010 TC=0. Output Q=0010 TC=0
Test vector 6: Q=1110 TC=0. Output Q=1110 TC=0
Test vector 7: Q=1111 TC=1. Output Q=1111 TC=1
(vhdlsim): Simulation complete, time is 16 FS.
#
```

The result of synthesizing this description is shown in Figure ??.

Question 2

An 8088 assembly-language program to print the upper-case version of a string stored in memory might be as follows:

```

; ELEC 464 Assignment 2 Question 2
; Prints the upper-case version of a string
; stored in memory.
; Ed Casas, September 27 1996

code segment public ; set-up for .COM file
assume cs:code,ds:code
org 100h

; the program

start:
    mov bx,offset msg ; bx points to string
loop:
    mov al,[bx] ; load a character into al
    cmp al,0 ; check for terminating zero
    jz done ; quit if so
    cmp al,'a' ; compare to lower limit
    jl skip ; don't convert if <'a'
    cmp al,'z' ; compare to upper limit
    jg skip ; don't convert if >'z'
    sub al,20H ; else convert to upper case
skip:
    call printc
    inc bx ; point to next character
    jmp loop ; and loop back

done:
    int 20h ; return to DOS

; subroutine to print the byte in al

printc:
    push ax ; save ax and dx on stack
    push dx
    mov dl,al ; DOS print-character function
    mov ah,02H
    int 21H
    pop dx ; restore registers ax and dx
    pop ax
    ret

; the string to convert to print in upper case

msg db 'AZaz Ed Casas 12345678',0

code ends
end start

```

And the output is:

AZAZ ED CASAS 12345678

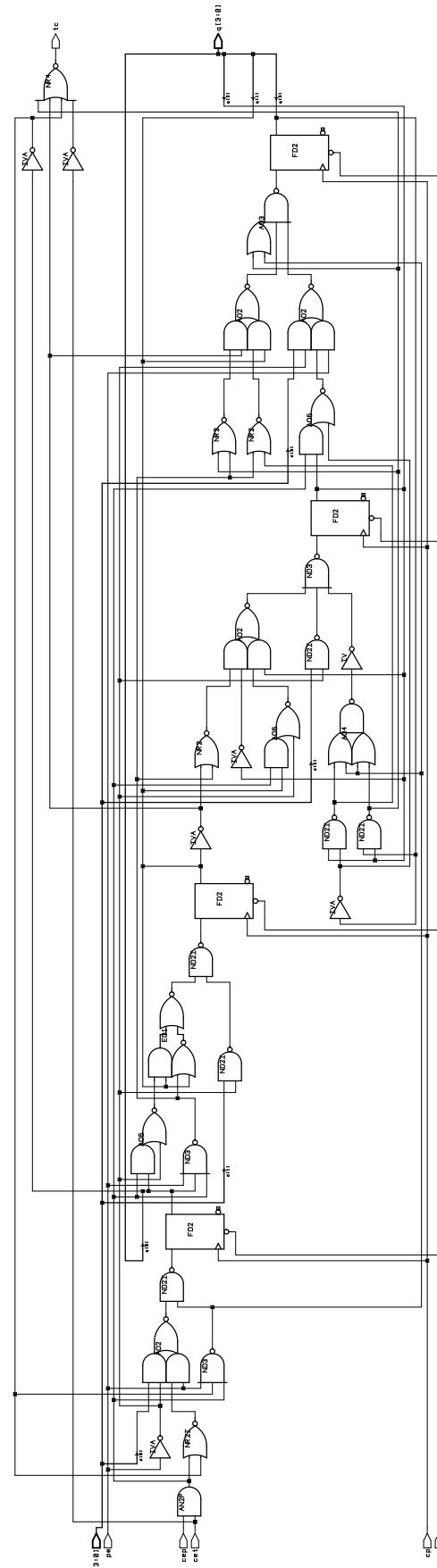


Figure 1: Schematic of 74'161.