

# Lecture 22

**Exercise 1:** Which IGP would you use if your network included routers that only supported RIP? If you had a mixture of (modern) Cisco and Juniper Networks routers? If your company had a "Cisco only" policy?

- ① RIP - for backwards compatibility
- ② OSPF - for multi-vendor support
- ③ EIGRP - Cisco - only

**Exercise 2:** Does OSPF use UDP or TCP?

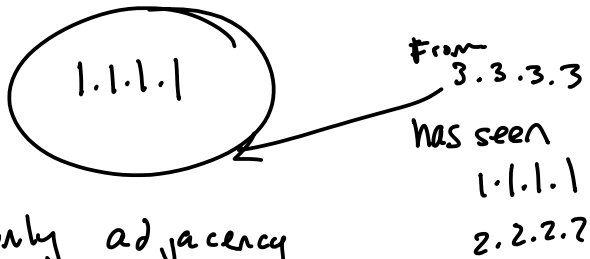
Wether: it uses IP protocol #89

{ Ether type →  
IP Protocol →  
Port Number →

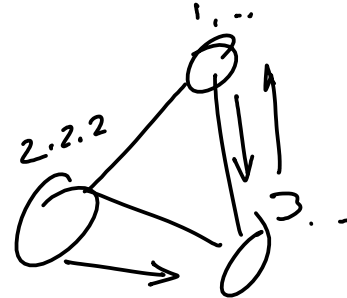
these  
are  
different  
but  
have  
similar  
purposes

(they indicate  
how a  
payload should  
be interpreted)

**Exercise 3:** A router with IP address 1.1.1.1 receives a Hello packet from 3.3.3.3 with the IP addresses 1.1.1.1 and 2.2.2.2 in the Neighbors field. What routers can you be certain are adjacent?



The only adjacency we can be certain of is that 1.1.1.1 knows that 3.3.3.3 is its neighbour.



**Exercise 4:** Why would you not flood an LSA whose sequence number was the same as one already stored?

- this information has already been sent to the neighbours.

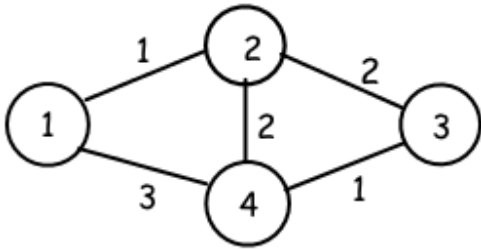
**Exercise 5:** The standard maximum LSA age is one hour. What range of values would you expect to find in the LS Age field of an LSA ~~packet~~?

possible: 0 - 3600

**Exercise 6:** Would you configure the fastest or the slowest routers with the highest priority?

fastest

**Exercise 7:** Find the routing table for host 1 for the network with the link costs shown in the diagram below.



from	to	shortest path	total cost
1	2	1 → 2	1
1	3	1 → 2 → 3	3
1	4	1 → 4	3
		OR 1 → 2 → 4	3

routing table

1	(local)	} interfaces connecting to these routers
2	2	
3	2	
4	4 or 2	

**Exercise 8:** Why would a router have multiple IP addresses?

a router forwards packets between networks so it needs one interface per network

**Exercise 9:** Which of these would go into the numerator and which into the denominator of a cost function?

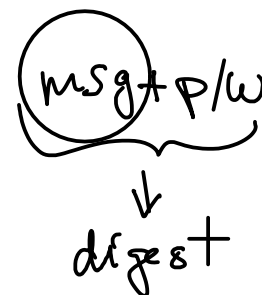
data rate - denominator

delay - numerator

packet loss rate - numerator

MTU - denominator

maximum transfer unit } largest packet size w/o fragmentation



**Exercise 10:** How does the receiver authenticate the message? Why should the hash function be one-way?

- receiver re-computes the hash value using the password & compares it to the received one.
- if the hash function could be reversed it be possible to
  - recover the password
  - generate spoofed messages. (fake, forged, bogus)