# The University of British Columbia <br> Department of Electrical and Computer Engineering <br> APSC 380 : Introduction to Microcomputers <br> 1997/98 Winter Session Term 1 

FINAL EXAMINATION
3:30 PM - 6:30 PM
December 5, 1997
This exam has five (5) questions on four (4) pages. The marks for each question are as indicated. There are a total of 60 marks. Answer all questions. Write your answers in the exam book provided. Show your work. You may answer the questions in any order. Use $K \& R$ indentation and symbolic constants where appropriate. Comments are optional. Books, notes and calculators are allowed. You may keep this exam paper.

Question 1 (12 marks)
What is printed by the following C program?

```
#include <stdio.h>
main()
{
        int i=0 ;
        while ( i < 32 ) {
            printf ("%d\n", i ) ;
            if ( i & 0x02 ) {
            i = 2 * i ;
            } else {
            i = i | ;
            }
        }
}
```

Hints: Work carefully. Show your work. The program does terminate.

## Question 2 (10 marks)

This question asks you to write a C function to compute the total area of all of the useful pieces of wood in a lumberyard. Your function, area (), will be passed three arguments. The first two arguments are integer arrays, $w$ and $l$, containing the widths and lengths of every piece of wood (in cm ). The third argument, $n$, is an integer giving the number of pieces of wood. You function must return an integer value which is the total area (in $\mathrm{cm}^{2}$ ) of all of the usable pieces of wood. A piece of wood is defined to be usable if both the width and the length are greater than or equal to 5 cm . Write only the area() function, not a main() program.
Hint: the area of a piece of wood is the product of its width and length.

Question 3 (12 marks)
This question asks you to write a C program to control a two-speed cooling fan. The fan speed should be set according to the temperature, $T$, as follows:

| Temperature $(T)$ | Fan Speed |
| :---: | :---: |
| $T<25$ | off |
| $25 \leq T \leq 40$ | slow |
| $>40$ | fast |

Your program has access to three registers as shown below:


Your program controls the fan by writing to a control register at address 0x400. The leastsignificant (LS) bit controls the motor ( $1=\mathrm{on}, 0=\mathrm{off}$ ). The second least-significant bit controls the speed ( $1=$ fast, $0=$ slow $)$. The other bits of the control register have no effect.

Your program determines the temperature by reading an (8-bit) A/D data register at address $0 \times 410$. The value read from this data register is related to the temperature by the equation value $=4 T+25$.

The A/D has a status register at address $0 x 412$. The LS bit of this status register indicates whether the A/D data register is ready to be read ( $1=$ ready, $0=$ not ready). The values of the other bits of the status register are undefined. Your program must wait until the status register indicates that the A/D data register is ready to be read before reading the A/D data register.
Write a C program (a main() function) that continuously monitors the temperature and adjusts the fan speed according to the specifications given above. Use the speek() and spoke () functions described in Lab 2 to read and write the registers.

Question 4 (12 marks)
A widget-packing machine (shown below) alternately receives boxes and widgets from a conveyor belt. The machine uses each pair to produce a boxed widget.


This question asks you to design a state machine for a controller that turns on an alarm when an out-of-order item arrives at the packing machine. You do not need to include a feature to turn off the alarm.
The controller has two inputs: a box-sensor (box), and a widget-sensor (widget). Each input is 1 when the corresponding item arrives at the machine. Only one of the inputs can be 1 at any given time. Between items both sensors are 0 . The controller has one output (alarm) that rings the alarm when it is set to 1 .

Design a state machine for the alarm controller. List the inputs and outputs. Choose a sufficient number of states and give a name to each state. Write a table giving the output condition for each state. Draw a state transition diagram showing the states and the logical conditions that cause transitions between them. Write out a tabular description of the state machine with the following columns: starting state, inputs, next state. You need not include input conditions that are not possible.

Question 5 (14 marks)
For parts (a) and (b) explain your reasoning in one or two sentences. Your answers must be unambiguous.
(a) [Multiple Choice] The STROBE signal of a parallel printer interface should be set low when:
(a) the BUSY signal is high
(b) the BUSY signal is low
(c) the data lines contain the next character to print
(d) (a) and (c)
(e) (b) and (c)
(f) none of the above
(b) [Multiple Choice] You need to A/D convert a slowly-changing analog signal generated by a remote sensor. The sensor is connected to the A/D by a long pair of wires running through an industrial plant with many electrical machines. You notice that the signal at the input to the A/D converter is very noisy. Which of the following devices might help you resolve this problem:
(a) a multiplexer
(b) a low-pass filter
(c) a sample-and-hold
(d) a differential amplifier
(e) (b) and (d)
(f) (c) and (d)
(g) (a) and (c)
(h) none of the above
(c) You want to use an $\mathrm{A} / \mathrm{D}$ converter to measure the voltage obtained from a linear pressure sensor. The pressures to be measured range from 1 to 10 atm . The measurement needs to be accurate to 0.3 atm . The A/D range covers the full range of the sensor output voltage. What is the minimum number of bits of resolution required for the $A / D$ ? Show your calculations.
(d) What is the minimum number of pins required by an 8 kilobyte ( kB ) byte-wide RAM chip? Show how you arrived at your answer.
(e) Draw the waveform that appears on the TxD (Transmit Data) line when a DTE sends the ASCII character ' ${ }^{\prime}$ ' at 9600 bps with 7 data bits and no parity. Label the time and voltage axis. Indicate the approximate duration of each bit and choose valid RS-232 signal levels.

