Tutorial 6 - Programming Practice

This tutorial is an exercise in writing C programs.

Write a C function, void psquare(int n), to print a square on the screen. The square is to be built by printing asterisks '*' and spaces '' using the function putchar(). The dimensions of each side of the square is passed to the function as its one and only integer argument. For example, psquare(3) would print:

while psquare(5) would print:

* * *

* * *

* * *

* * *

As in any situation where you are asked to write a program, you should do the following:

- try to break this problem down into a sequence of simpler steps.
- continue the process of decomposition until you think you can solve the problem using C language constructs that you are familiar with
- verify the correctness of each step or part of your solution before testing the complete program
- if you run into problems, try to figure out the cause and try an alternate approach before asking for help
- try to predict what should and would happen with extreme input values (e.g. negative values, zero, large positive values).