Lecture 9

Exercise 1: Compute the modulo-4 (3-bit) checksum of a frame with values 4, 1, and 3. Would an error be detected if the received frame was 4, 1, 3, 0? How about if the received frame was 1, 4, 3?

$$\frac{8}{4} = 2 \text{ remainder 0}$$

$$\frac{4}{4} = 0 \Rightarrow 8 \text{ so one transmit} : \frac{4}{4} = \frac{4}{3} = \frac{4}{3$$

Exercise 2: What is a modulo-2 sum? What is the modulo-2 sum of 1, 0 and 1? What is the modulo-2 sum if the number of 1's is an even number?

the modulo -2 som is remainder after dividing the sum by 2.

$$1+O+1=2$$
 $\frac{2}{2}=O$ remainder O modulo -2 sum.

if # \int 1's is even the modulo -2 sum is zero (0).

 $1+2+3=6$
 G modulo $4=2$
 $\frac{6}{4}=1$ remainder $\frac{2}{8}$

need to append -2 as the oke desorm

so we send

So we send
$$\begin{bmatrix} 1, 2, 3, -2 \end{bmatrix}$$

$$1+2+3-2 = 4 \qquad 4 \text{ modulo } 4 = 0$$

$$\vdots \text{ we conclude no errors.}$$

Exercise 3: How many different code words does an (n, k) code have?

there are k data bits so there are 2 possible frames (colewords).

Exercise 4: How many different patterns of n-k parity bits are there? Assuming all parity bit sequences are equally likely, what is the probability that a randomly-chosen code word has the same parity bits as another codeword?

in general 2^{n-k} different sets of n-k bits

but in the rode we have 2k codewords.

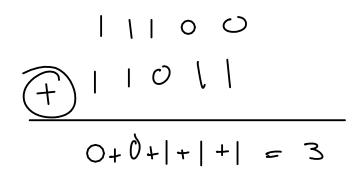
$$e.gk=3$$
 $h-k=3$
 $h-k=3$

$$2^{k}$$
 coolewords.

of of 1

 $0 + k = 1$
 $0 + k = 1$

Exercise 5: What is the <u>Hamming distance</u> between the codewords 11100 and 11011?



Exercise 6: A block code has two valid codewords, 101 and 010. The receiver receives the codeword 110. What is the Hamming distance between the received codeword and each of the valid codewords? What codeword should the received decide was sent?

possible | 0 |independent | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 | | 0 |

Exercise 7: Assume errors on a channel cause a frame error rate of 50%. When a rate-1/2 FEC code is used the frame error rate drops to 1%. Compute the throughputs with and without coding relative to the uncoded and error-free channel. What other advantages might the use of FEC provide?

other advantages might the use of FEC provide:						
		uncoded	roded	ideal un codel, error-free		
_	ratu	1 (k=n)	1 2	1_		
	frame error rate	12	%	0		
thro (data	oughput (bits/second)	$ X(1-\frac{1}{2})$ $=\frac{1}{2}$	$\frac{1}{2} \times (-0.01)$ = $\frac{1}{2} \times 0.99 \neq 0.495$	1. (1-0)=1		
-†∿	woughput	= code 13te X	(1- frame error) (1- frame error) (1- frame error) (0- rate (0- rate) (0- rate)	(assuming no retronsmissions)		
	$+ \frac{1}{2} + \frac{1}{4}$ $>> \frac{1}{2}$	٠ - · ،	<pre> + 0.0 + .000 +</pre> <pre></pre>	;· <u>1</u>		

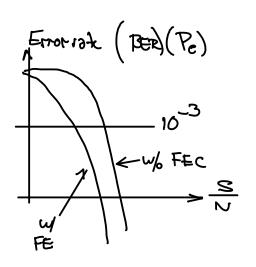
total number
of traismission
including
retransmissions

Exercise 8: A system without coding needs to transmit at 1W to transmit 1 Mb/s at an error rate of 10^{-3} . When a rate-1/2 code is used the power to transmit the necessary 2Mb/s of data and parity bits decreases to 500mW. What is the channel bit rate in each case? What is the information rate in each case? What is E_b ? What is the coding gain?

	Channel bit	intormating rate	Eb
$\frac{1 \text{ M b/s}}{1 \text{ No FEC}} > \frac{10^{-3}}{1 \text{ Nb/s}}$ informatio	1 Mb/5	1 Mb/s	- MJ/PH = 100
2 mb/s rate-½ FEC Un > 10 500mW IN b/s in tormation		Mb/s R = = = = = = = R · 2Mb/s = IMb/s	$\frac{1}{2}\omega \cdot \frac{1}{10^6}$ $= 0.5\mu J/bit$

coding
$$g_{Ein} = \frac{E_b w/o \text{ coding}}{E_b w/\text{ coding}}$$

$$= \frac{1}{0.5} = 3dB.$$

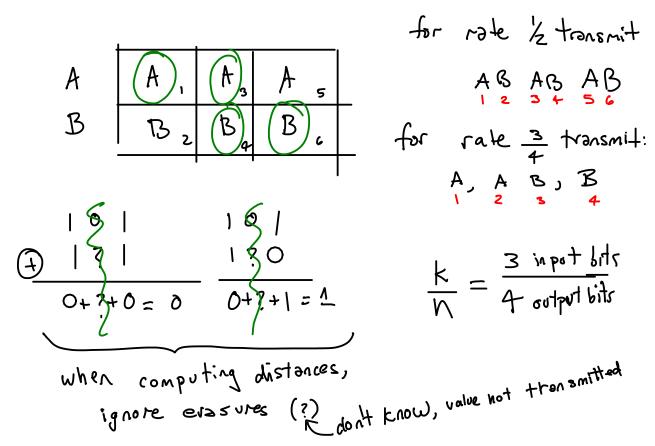


Exercise 9: Assuming one bit at a time is input into the encoder in the diagram above, what are k, n, K and the code rate?

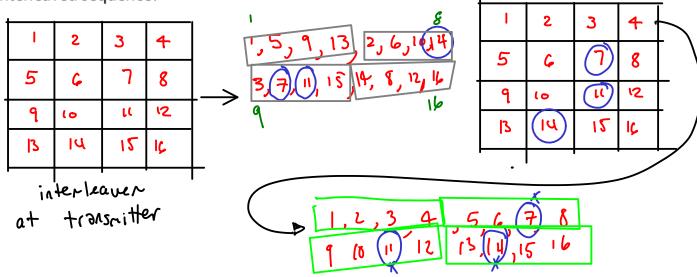
$$K = |$$
 imput at a time $N = 2$ outputs "

 $K = C + 1 = 7$ bits used in calculating the output

Exercise 10: Consider the encoder above. If the only the bits corresponding to the outputs A, A and B, and B are transmitted corresponding to every three input bits, what is the code rate of this punctured code?



Exercise 11: Give the numbering of the bits coming out of a 4x4 interleaver. If bits 8, 10 and 11 of the interleaved sequence have errors, where would the errors appear in the deinterleaved sequence?



Exercise 12: If errors on the channel happened in bursts and you were using a RS code using 8-bit words, would you want to interleave bits or bytes?