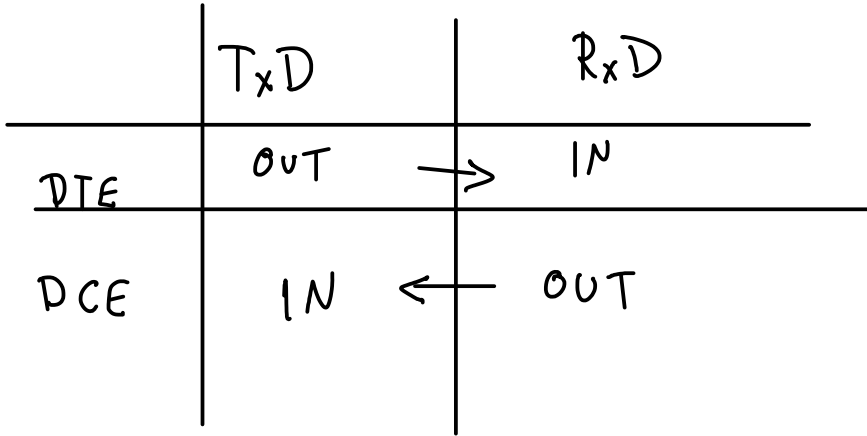
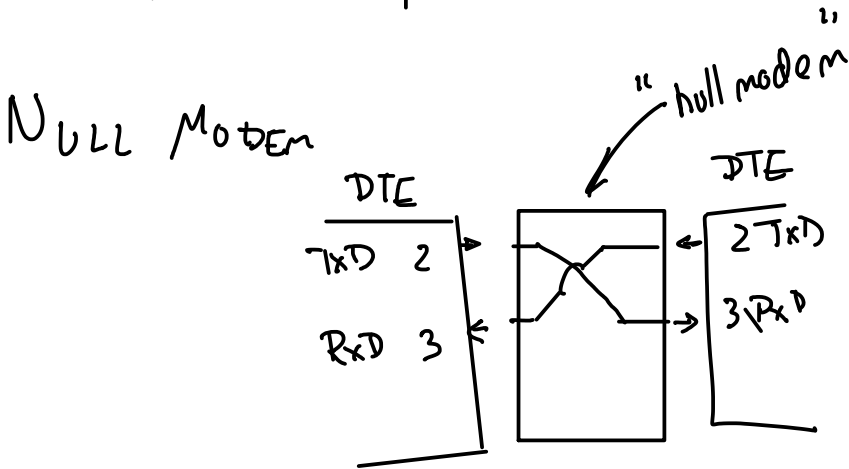


Lecture 4

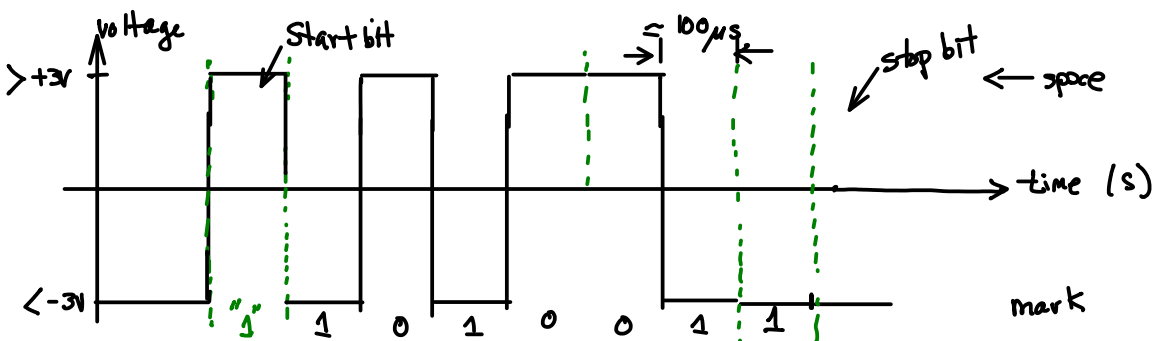
Exercise 1: Is the "Transmit Data" (TxD) signal an input or an output? How about "Receive Data" (RxD)? Is a computer a 'modem' or a 'terminal'?



computer could be either
typically
 PC's are
 wired as DTEs.



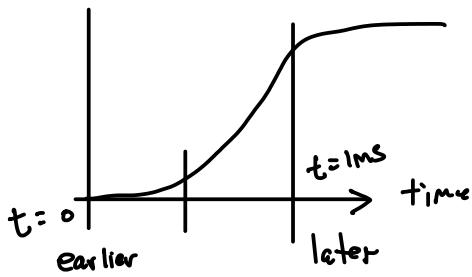
Exercise 2: Draw the waveform used to send the ASCII character 'e' (hex 65) at 9600 bps with seven data bits and no parity.



0x65 = ~~0~~110 0101
 6 5
 8th bit, not transmitted

$$f_{bit} = 9600$$

$$T_{bit} = \frac{1}{9600} \approx 100\mu s$$



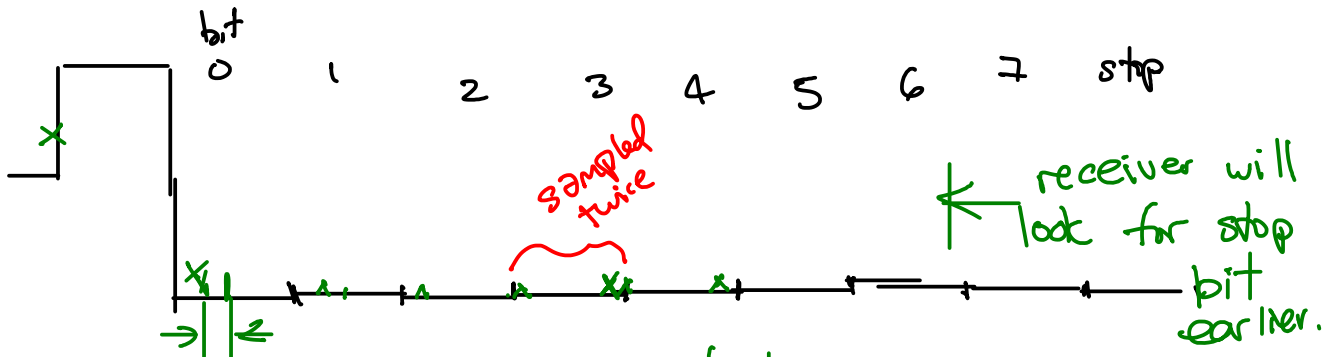
Exercise 3: Will the parity bit allow the receiver to detect all single-bit errors? All double-bit errors?

Yes, any single error increases or decreases the # of 1's & \therefore changes parity

double errors will cause count to go

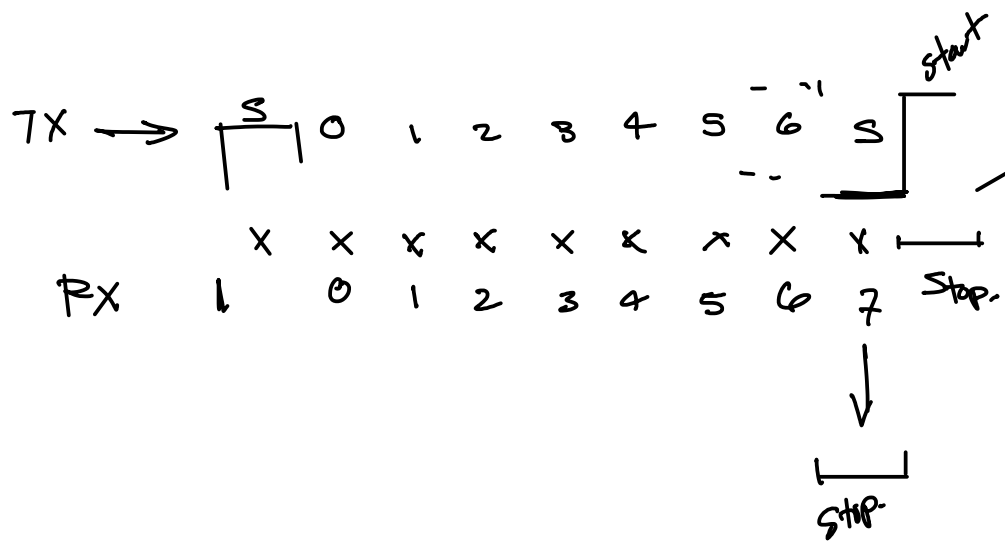
0 0	←	∴ cannot detect double bit errors	- up by 2	} parity (odd/even) does not change
0 1			- down by 2	
1 0			- no change	
1 1				

Exercise 4: What happens if the receiver's clock is running faster than the transmitter clock?



- receiver samples each bit earlier
- error will increase for each bit

Exercise 5: What would happen if the receiver was expecting 8-bit characters and the transmitter was sending 7-bit characters? What about the reverse case?



① stop is taken as data (MS. bit is '1') & framing error might be indicated

② MS. bit will be received as stop bit