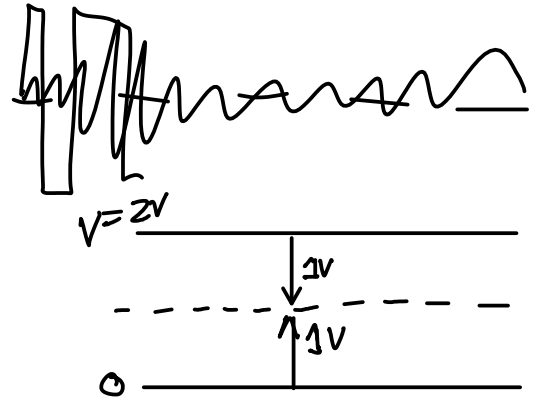
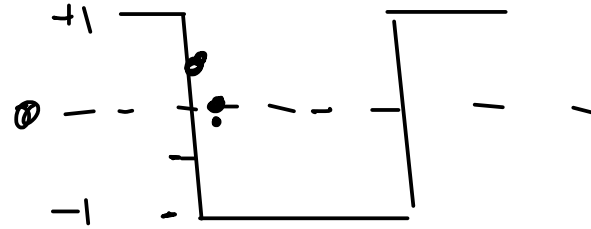


# Lecture 5 - Line Codes

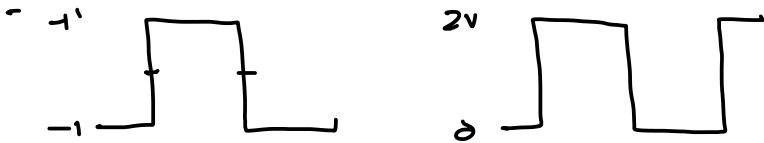
**Exercise 1:** What is the noise margin for a <sup>bi</sup>unipolar line code using levels of  $\pm 1$  V? What are the voltage levels for a <sup>uni</sup>bipolar lines with the same noise margin? What are the RMS voltages of these two line codes when transmitting a dotting sequence (alternating 1's and 0's)? Why might you use unipolar line codes anyways?



$$+1 - 0.5 = 0.5$$

- noise margin = 1V

- voltage levels of 0, 2V has some noise



- unipolar line codes are less power efficient but simpler.

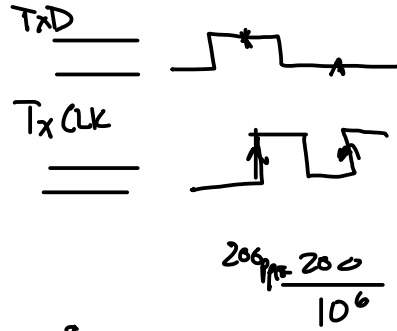
$$\text{rms voltage} = \sqrt{\sum_i P_i V_i^2}$$

$$\begin{aligned} \text{bipolar} &= \sqrt{\frac{1}{2} \cdot (-1)^2 + \frac{1}{2} (1)^2} \\ &= \sqrt{1} = 1 \end{aligned}$$

$$\begin{aligned} \text{unipolar} &= \sqrt{\frac{1}{2} (0)^2 + \frac{1}{2} (2)^2} \\ &= \sqrt{0 + 2} = \sqrt{2} = 1.414... \end{aligned}$$

**Exercise 2:** A link operates at 100 Mb/s. What is the bit period? The transmitter and receiver have independent clocks (oscillators) with accuracies of 100ppm. What is the maximum difference between the two clock periods in ppm? In seconds?

The timing error due to a frequency (period) difference accumulates over time. How many bits will it take for the accumulated error to equal 10% of the clock period?



$$f_b = 100 \text{ Mb/s} \rightarrow T_b = \frac{1}{100 \times 10^6} = \frac{10 \times 10^{-9}}{1} = 10^{-8} \text{ s}$$

max difference = 200 ppm

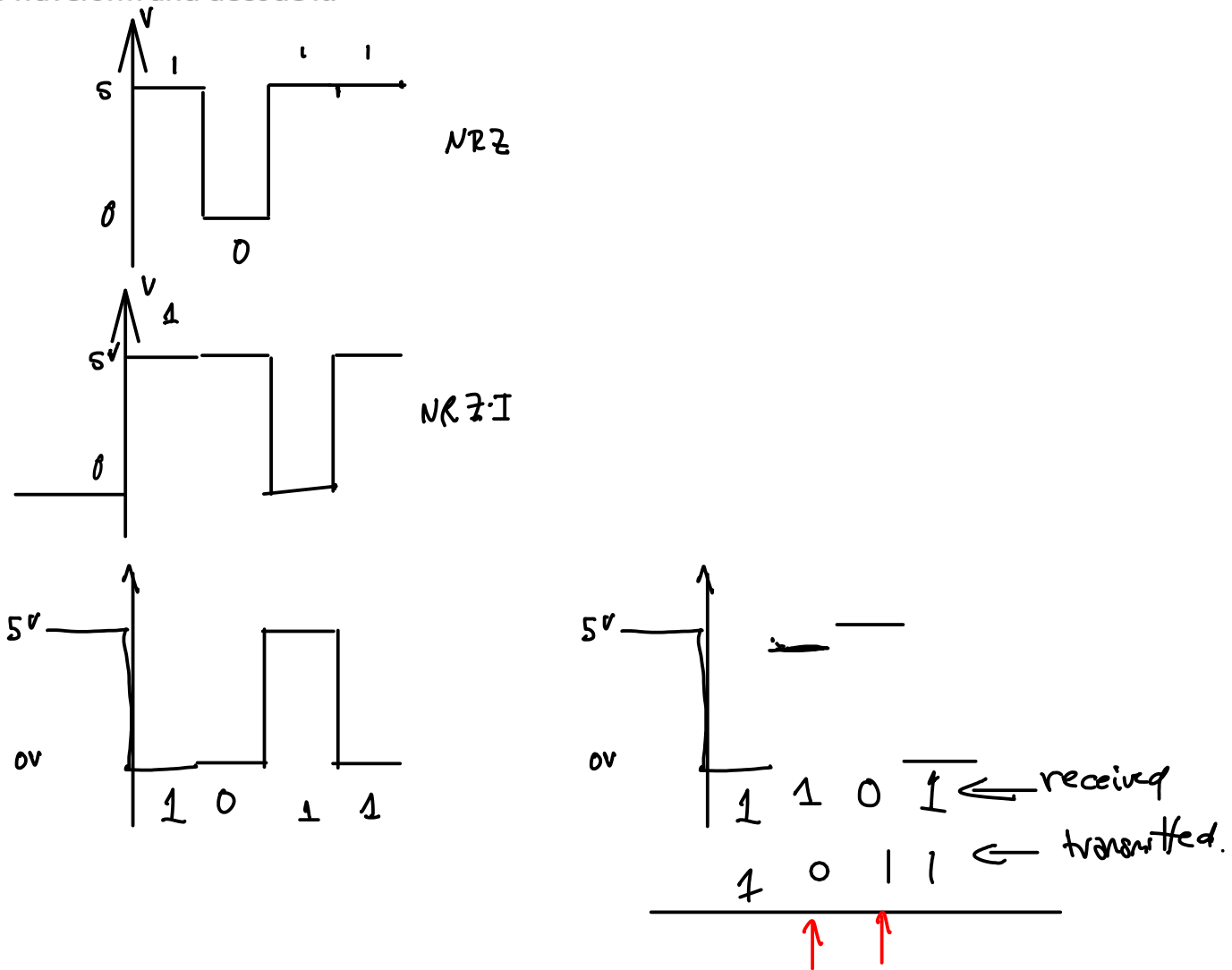
$$\frac{200 \times 10^{-6}}{1} \cdot 10 \times 10^{-9} = 2000 \times 10^{-15}$$

$$= 2 \times 10^{-12} \text{ s} \quad \text{time difference per bit}$$

$$\left[ \frac{10\% \cdot 10^{-8}}{1} \right] \text{ s} = N \cdot \frac{2 \times 10^{-12}}{1} \text{ s/bit}$$

$$N = \frac{10^{-9}}{2 \times 10^{-12}} = \frac{1}{2} \times 10^3 = 500 \text{ bits}$$

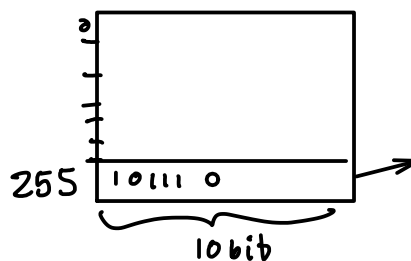
**Exercise 3:** Assume a 1 is transmitted as 5V and 0 as 0V. Draw the waveform for the bit sequence 1011. Draw the waveform if the bits are transmitted differentially with a 1 encoded as a change in level. Assume the initial value of the waveform is 0. Invert the waveform and decode it.



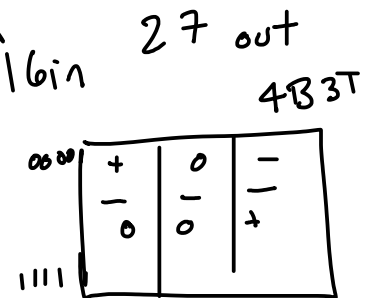
**Exercise 4:** How many combinations are there of 3 bits? Of 4 bits? How many bits might be input and output by an 8B10B code? What might a 4B3T code mean?

3 bits  $\rightarrow 2^3$  combination  
 4 bits  $\rightarrow 2^4$  combinations

8B 10B  
 8 bits in    10 bits out



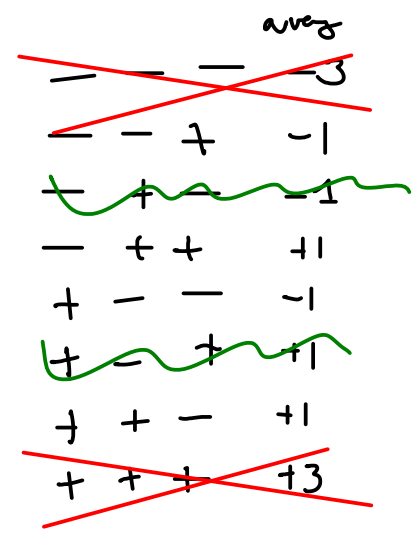
4B3T     $3 \times 3 \times 3 = 3^3 = 27$



**Exercise 5:** Design your own 2B3B line code by choosing the output waveforms that have the lowest average DC value and giving preference to those that start and end at different levels (assume bipolar signalling).

|    |   |   |   |
|----|---|---|---|
| 00 | - | - | + |
| 01 | - | + | + |
| 10 | + | - | - |
| 11 | + | + | - |

Ed's 2B3B  
line code.



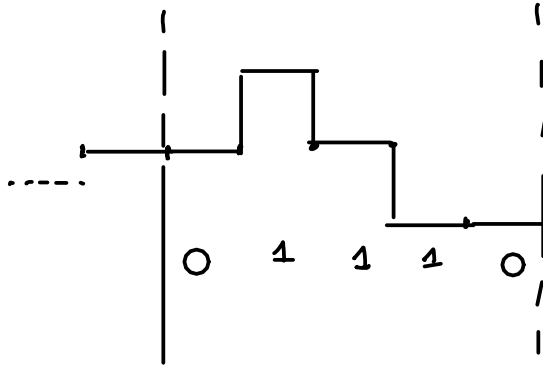
**Exercise 6:** A data link operates over a distance of 10m at 100 kb/s. If the velocity factor of the cable is 0.66, what is the propagation delay in microseconds? What fraction of the bit period does this represent?

$$\text{delay} = \frac{10 \text{ m}}{0.66 \cdot 3 \times 10^8 \text{ m/s}} = 5 \times 10^{-8} \text{ s} = 50 \text{ ns.}$$

$$\text{fraction} = \frac{50 \times 10^{-9}}{\frac{1}{100 \times 10^3}} = \frac{50 \times 10^{-9}}{10^{-5}} = 50 \times 10^{-4} = 0.5 \%$$

**Exercise 7:** How would the bit sequence 0110 be encoded using 4B5B followed by MLT3 assuming the starting level is 0V?

0110 → 01110



**Exercise 9:** What is the probability of having 30 consecutive 1's in a stream of random bits? Of 50 consecutive ones? How often would this happen at a bit rate of 1 Gb/s? (Hint: 1 Gb/s is about  $2^{30}$  bits/second, there are about  $2^{25}$  seconds per year).