## Lecture 1 - Introduction

**Exercise 1**: For each of the following communication systems identify the source, sink and the channel(s) involved: a laptop's connection to an external hard drive; a cell phone call; watching a YouTube video. Which of these involve networks? Come up with your own examples of communication systems and identify these components.

	30 UTCE			Network?
USB connection	aptop	cable	had drive	И
oell phone call		free space twisted pair	porson	У
YouTube video	Server	word	Viewer	У
l		l		

Exercise 2: A source generates four different messages. The first three have probabilities 0.125, 0.125, 0.25. What is the probability of the fourth message? How much information is transmitted by each message? What is the entropy of the source? What is the average information rate if 100 messages are generated every second? What if there were four equallylikely messages?

$$H = \sum_{i} \left( \frac{1}{1} \cdot P_{i} \right)$$

$$= I_{0} P_{0} + \frac{1}{1} P_{1} + \frac{1}{2} P_{2} + \frac{1}{3} P_{3}$$

$$= 3 \cdot \frac{1}{8} + 3 \cdot \frac{1}{8} + 2 \cdot \frac{1}{4} + \frac{1}{2} = \frac{3}{8} + \frac{3}{8} + \frac{4}{8} + \frac{4}{8} = \frac{14}{8} = 1.75$$

$$100 \text{ ms/s/second} \times 1.75 \text{ bits/ms/m}$$

$$175 \text{ bits/second}$$

$$175 \text{ bits/second}$$

$$P_{1} = \frac{1}{8} \qquad T_{1} = 31$$

$$P_{2} = \frac{1}{4} \qquad T_{2} = 26$$

$$P_{3} = 7 \qquad \left[ -\frac{1}{8} + \frac{1}{4} + \frac{1}{4} \right]$$

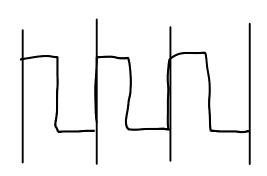
$$= \frac{1}{2}$$

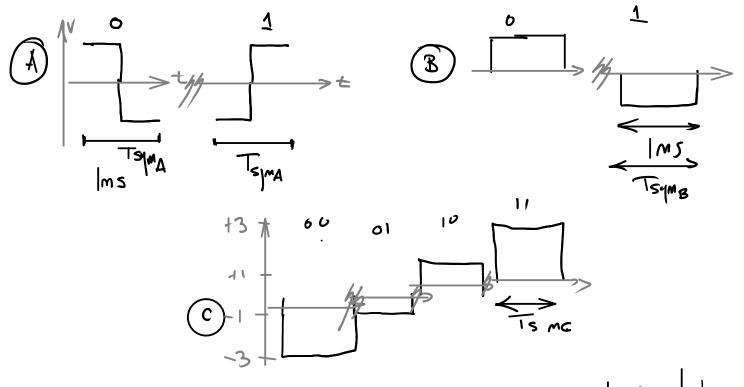
$$= \frac{1}{3} = -\log_{2}(2^{-1}) = -1$$

$$= 1$$

$$\frac{3}{5} + \frac{4}{3} + \frac{4}{3} = \frac{14}{3} = 1.75$$

**Exercise 3**: One system encodes each bit using two pulses of opposite polarity (H-L for 0 and L-H for 1). A second system encodes bits using one pulse per bit (H for 0 and L for 1). A third system encodes two bits per pulse by using four different pulse levels (-3V for 00, -1V for 01, +1V for 10 and +3V for 11). Assuming each system transmits at 1000 bits per second, what are the baud rates in each case? How many different symbols are used by each system? What are the symbol rates?





derta	19 <sup>†</sup>	ے	is
160		6	Os
for		a C	

	number of symbols	number of bits per symbol	symbol rate	maximum transitions per symbol	baud rate
A	2	1	1000	2	2060
B	2		1060		100 D
С	4	2	S 200		500

**Exercise 4**: You receive 1 million frames, each of which contains 100 bits. By comparing the received frames to the transmitted ones you find that 56 frames had errors. Of these, 40 frames had one bit in error, 15 had two bit errors and one had three errors. What was the FER? The BER?

15 2 errors
$$15 = 2 \text{ errors}$$

$$1 = 56 \text{ frames}$$

$$1 = 56 \text{ fr$$

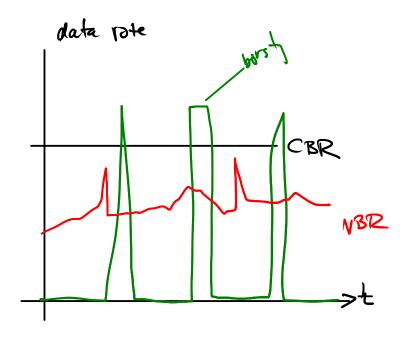
**Exercise 5**: A system transmits data at an (instantaneous) rate of 1 Mb/s in frames of 256 bytes. 200 of these bytes are data and the rest are overhead. The time available for transmission over the channel is shared equally between four users. A 200  $\mu$ s gap must be left between each packet. What throughput does each user see? Now assume 10% of the frames are lost due to errors. What is the new throughput per user?

| Mb/S
256 byte frame;
200 bytes osetul data
4 USENS.
200 us gap/paked.

$$\frac{\text{Useful bits per user}}{\text{time}} = \frac{|600 \text{ bits}|}{4 \times (2.048 \times 10^{-3} + 200 \times 10^{6})} = \frac{|600 \text{ bits}|}{4 \times (2.048 \times 10^{-3} + 200 \times 10^{6})} = \frac{2.048 \div 10^{6}}{2.048 \times 10^{-3}} = \frac{2$$

throughput = 
$$(1-FER)$$
. (error-free throughput)  
=  $(1-0.1)$ . 180 kb/s = 6.9. 180  
 $\approx 160$  kb/s

**Exercise 6**: Plot some sample data rate versus time curves for these three types of sources. What characteristics of a video source might result in a variable bit rate when it is compressed? (Hint: what types of redundancy are there in video?).

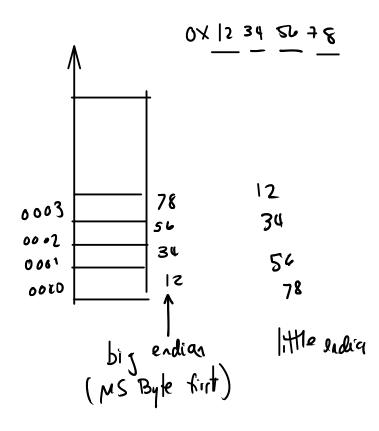


**Exercise 7**: For each or the following communication systems identify the tolerance it is likely to have to errors and delay: a phone call between two people, "texting", downloading a computer program, streaming a video over a computer network. What do you think might be the maximum tolerable delay for each?

	tolerant to delay	tolerance to liss/errors.	
phone call	~< 100 ms	a few %	
texting	<i>(minutes</i>	no .	
download softm	Aro ( Marz;)	ho	
sheaming vide	interruptions N	typically no	

**Exercise 8**: Convert the decimal number 525 to a 16-bit (two-byte) binary number. Write the sequence of bits that would be transmitted if both the bytes and bits were transmitted in little-endian order. Write the sequence of bits that would be transmitted in "network order".

**Exercise 9**: Write the 16-bit number above in hexadecimal notation.



**Exercise 10**: How many bits would be required to uniquely identify 100,000 different characters? (Hint:  $2^{16} = 65536$ ).

**Exercise 11**: Find the ASCII codes for the *characters* '525'. Write out the first 16 bits of the sequence that would be transmitted assuming each character is encoded using 8 bits per character and little-endian bit order. *Hint: the character code for a digit is 0x30 plus the value of the digit*.

$$525$$
 $0 \times 35 0 \times 37 0 \times 35$ 

MSbit first

 $0011 0101 0010010$ 

Attachor order:  $10101100 001000$ 

**Exercise 12**: The Chinese character for "Rice" (the grain) is "\( \bar{\text{U}} \)" with Unicode value (code point) U+7C73. What is the UTF-8 encoding for this character?

