

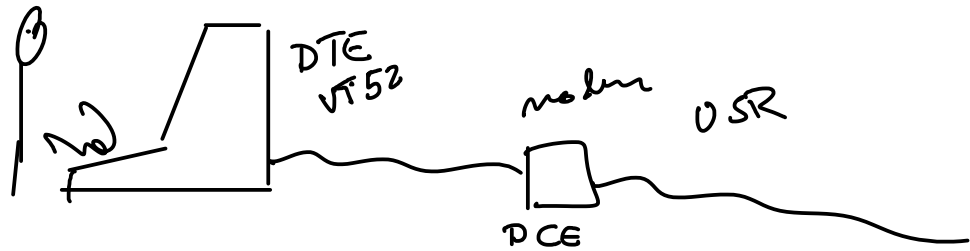
Lecture 4 - Serial Interfaces

Exercise 1: Is the "Transmit Data" (TxD) signal an input or an output? How about "Receive Data" (RxD)? Is a computer a 'modem' or a 'terminal'?

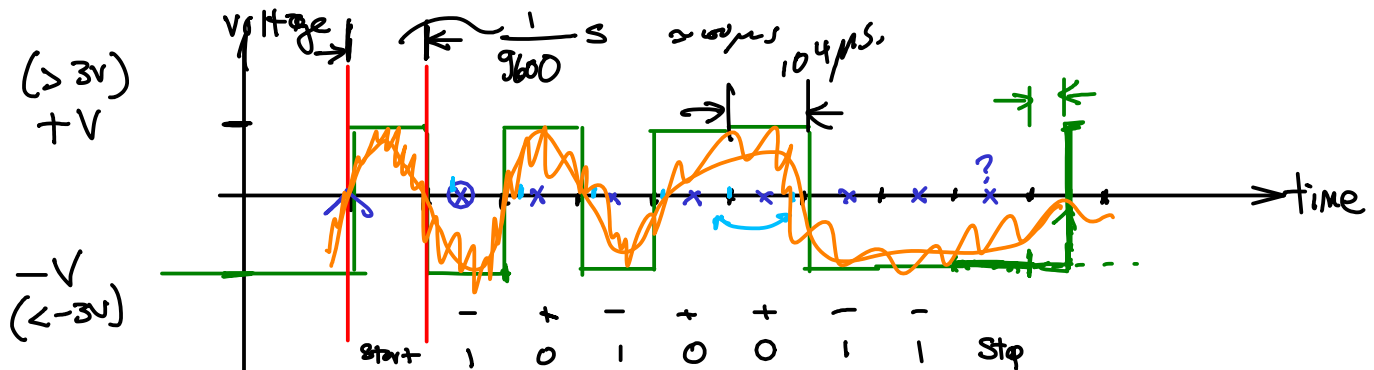
TxD is an input on a DCE (modem)
 output on a DTE

RxD is input on DTE
 output on DCE

PC are typically DTE
 (minicomputer might be a DCE).



Exercise 2: Draw the waveform used to send the ASCII character 'e' (hex 65) at 9600 bps with seven data bits and no parity.



'e' = 0x65 = 01100101 (MS to LS)
 = 1010011 (LS to MS, 7 bits)
 = - + - + + - -

Exercise 3: Will the parity bit allow the receiver to detect all single-bit errors? All double-bit errors?

all single bit errors \rightarrow yes,
any single bit error will change parity from even to odd or v-v.

all double-bit errors \rightarrow no

two inversions of parity result in same parity

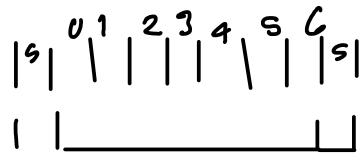
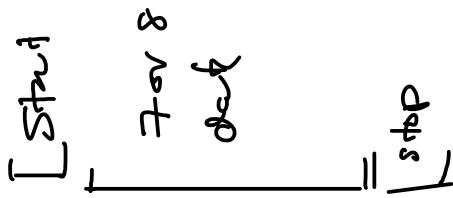
e.g. even $\xrightarrow{\text{1st error}}$ odd $\xrightarrow{\text{2nd error}}$ even

P_e	= prob. of 1 error	e.g.	1%
$(P_e)^2$	= prob of 2 errors		10^{-4}
$(P_e)^3$	= 3		10^{-6}

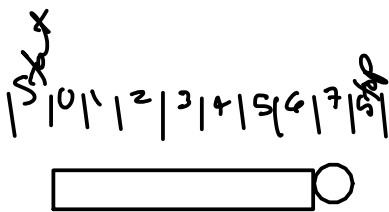
Exercise 4: What happens if the receiver's clock is running faster than the transmitter clock?

- receiver will sample too early
- potentially may sample some bits twice

Exercise 5: What would happen if the receiver was expecting 8-bit characters and the transmitter was sending 7-bit characters? What about the reverse case?



→ receiver "picks up" the stop bit as the MS data bit & it is low = '1'



if MS bit was low (1) then it is treated as extra stop bit

→ if MS bit was 0 (hi) receiver could notice wrong level for stop bit & declares a "framing" error.