

Simulation

√ 16 bit signed number

Exercise 1:

1. typical inputs, 16 64

2. minimum and maximum valid inputs,

0, ~~65536~~ (unsigned)
32767 ← signed

3. invalid inputs, and

-1, -79

4. randomly-chosen values. 16, 3

Give examples of appropriate test inputs for each of the above categories if you were testing a circuit that computed the square root of a 16-bit signed number.

Exercise 2: What's the difference between wait(x) y='1; and

@(x) y='1;?

↑ until change in x

↑ until x is non-zero (true)

Exercise 3: How could you:

(a) terminate the simulation if a test vector failed?

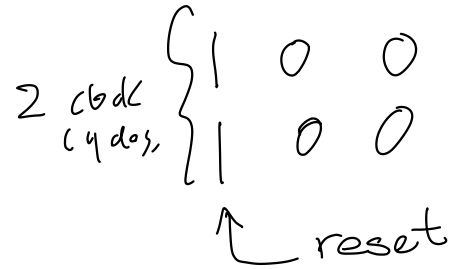
if (...) \$stop;

(b) change the clock frequency to 10 MHz?

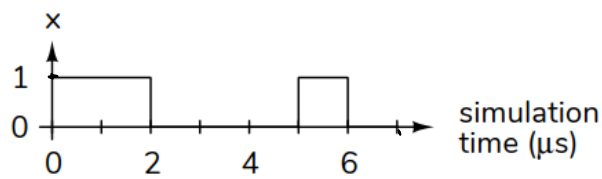
change #0.5us to #50ns

(d) assert the reset input for two clock cycles?

Start test vectors with:



Exercise 4: What statements could you use in an initial block to create the following waveform on the signal x?



```
initial begin
  x = 1;
  #200ns x = 0;
  #300ns x = 1;
  #100ns x = 0;
end
```

GR

```
initial x = 1;
initial #200ns x = 0;
initial #500ns x = 1;
initial #600ns x = 0;
```

end