Prefiltering and Trellis-Based Equalization for Sparse ISI Channels

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Discrete-time channel impulse response (CIR): Large memory length L, only few non-zero channel coefficients ($G \ll L$)

$$\mathbf{h} := \begin{bmatrix} h_0 & \underbrace{\underbrace{0 \dots 0}_{f_0 \text{ zeros}} h_1 & \underbrace{0 \dots 0}_{f_1 \text{ zeros}} h_2 & \dots & h_{G-1} & \underbrace{0 \dots 0}_{f_{G-1} \text{ zeros}} h_G \end{bmatrix}^\mathsf{T}$$



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Special case: Zero-pad channel

$$f_0 = f_1 = \dots = f_{G-1} =: f \ge 1, \qquad L = (f+1)G$$





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Instead
$$M^L = M^{(f+1)G}$$
 states \Rightarrow
(f+1) parallel trellises with M^G states each



P-VA, P-BCJRA



Parallel trellis *i*:

Symbol estimates for time indices i + (f+1)N (N integer)



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\Rightarrow Still **optimal** in the sense of MLSE



Sparse CIR (non zero-pad)











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\Rightarrow suboptimal parallel-trellis VA/BCJRA





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 \Rightarrow Start all over again ...



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Our approach

Use **prefiltering** in conjunction with **standard** reduced-complexity **trellis-based equalizer**

⇒ Tackle general sparse fading CIRs & provide performance close to the matched filter bound (MFB)



Introduction

- Proposed Receiver Structure
 - Linear Prefiltering
 - Reduced-State Trellis-Based Equalization
- Numerical Results
- Conclusions





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- (i) Channel shortening filter (CSF) \Rightarrow Shortened CIR according to predefined memory length
- (ii) Minimum-phase filter (WMF)
 ⇒ Energy concentration in the first channel coefficients



Proposed Receiver Structure

Standard reduced-complexity **trellis-based equalizer** (not specifically designed for sparse ISI channels)

Sparse CIR structure is normally lost after prefiltering

 $\Rightarrow\,$ Solely the linear filter is adjusted to the current CIR





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- (i) Shortened Viterbi detector (SVD)
 - \Rightarrow Shortened memory length $L_{\rm s} \!\ll\! L$
 - \Rightarrow Use SVD in conjunction with CSF
- (ii) Delayed decision-feedback sequence estimator (DDFSE)
 - \Rightarrow Parallel decision feedback, memory length $K \ll L$
 - $\Rightarrow~$ Use DDFSE in conjunction with WMF



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- Proposed Receiver Structure
- Numerical Results
 - Performance comparison with sub-P-BCJRA
 - Power profiles before and after CSF/WMF
 - Performance results for different channel memory lengths
- Conclusions



Comparison with sub-P-BCJRA

Static CIR $\mathbf{h} = [h_0 \ 0 \ 0 \ 0 \ h_4 \ 0 \ 0 \ h_7 \ 0...0 \ h_{15}]^{\mathsf{T}}$ (no zero-pad) $h_0 = 0.87, \ h_4 = h_7 = h_{15} = 0.29$

Binary transmission; $L_F = 40$ (WMF), $L_F = 50$ (CSF)





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DDFSE (K=4) + WMF: Similar **performance** as sub-P-BCJRA

DDFSE (K=3) + WMF: **Reduced** complexity at expense of **small** loss



Fading CIR with
$$h_g \sim C\mathcal{N}(0, \sigma_{h,g}^2)$$
 and power profile

$$\mathbf{p} := [\sigma_{h,0}^2 \underbrace{0...0}_{f \text{ zeros}} \sigma_{h,1}^2 \ 0 \ 0 \ \sigma_{h,2}^2 \sigma_{h,3}^2]^{\mathsf{T}}, \ \sigma_{h,g}^2 = 0.25$$





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Fading CIR, Different Memory Lengths



CI



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CI



Fading CIR, Different Memory Lengths



DDFSE with WMF deviates only 1-2 dB from the MFB (at a BER of 10^{-3}) even for large L; WMF makes huge difference



- Efficient equalization of sparse ISI channels at reasonable complexity is demanding task
- Current trellis-based solutions require a certain CIR structure and do not seem practicable for fading channels

• Our approach:

Generic receiver structure consisting of **linear filter** and standard **reduced-complexity** trellis-based equalizer



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- ⇒ DDFSE + WMF performs **close** to the MFB and can **compete** with existing trellis-based solutions



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- \Rightarrow Alternative: Tree-based equalizer (LISS alg.) + WMF

